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ISLAMIC UNIVERSITY OF TECHNOLOGY (IUT)
ORGANISATION OF ISLAMIC COOPERATION (OIC)
Department of Computer Science and Engineering (CSE)

MID SEMESTER EXAMINATION
 DURATION: 1 HOUR 30 MINUTES

WINTER SEMESTER, 2022-2023
 FULL MARKS: 75

CSE 4309: Theory of Computing

Programmable calculators are not allowed. Do not write anything on the question paper.

Answer all 3 (three) questions. Figures in the right margin indicate full marks of questions whereas corresponding CO and PO are written within parentheses.

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|----|--|----------------------|
| 1. | a) State the differences between a DFA and an NFA. | 3
(CO1)
(PO1) |
| | b) Design a DFA for the language accepting strings ending in either '01' or '10' over input alphabet, $\Sigma = \{0, 1\}$. | 6
(CO2)
(PO3) |
| | c) Design an NFA to recognize '0101', '101' and '011' over input alphabet, $\Sigma = \{0, 1\}$. | 6
(CO2)
(PO3) |
| | d) The classic game Pac-Man requires the player to navigate through a maze, eating pellets, and avoiding the ghosts who chase him through the maze. Occasionally, Pac-Man can turn the tables on his pursuers by eating a power pellet, which temporarily grants him the power to eat the ghosts. When this occurs, the ghosts' behavior changes and instead of chasing Pac-Man, they try to avoid him. The ghosts in Pac-Man have four behaviors: randomly wander the maze, chase Pac-Man when he is within line of sight, flee Pac-Man after Pac-Man has consumed a power pellet, and return to the central base to regenerate.
Draw the state diagram of a Finite Automata that emulates the behavior of the ghosts in Pac-Man. Show the states that the ghosts might be in at any given moment and also what inputs they take to make a transition from one state to another state. | 10
(CO2)
(PO2) |
| 2. | a) Give the formal definition of a Finite Automata. Explain δ for DFA, NFA, and ϵ -NFA. | 3
(CO1)
(PO1) |

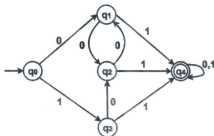


Figure 1: DFA State Diagram for Question 2.b)

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|----|---|---------------------|
| b) | Consider the DFA shown in Figure 1 and minimize it using Equivalence Theorem. | 7
(CO3)
(PO2) |
|----|---|---------------------|

- c) A vending machine is an automated machine that provides items such as snacks, beverages, lottery tickets to consumers after money, a credit card, or a specially designed card inserted into the machine. Consider a very simple vending machine which provides a pen at a cost of 10 Bangladeshi Taka (BDT) each. The machine takes 2tk, 5tk, and 10tk only and does not return changes even if you pay more than the price of a pen. It accepts payment only if you pay at least or more than the rate for a pen, otherwise it rejects the payment. There is a reset button in the machine that someone can press anytime to start a new purchase. Now for this vending machine, design a state diagram of DFA. 8
(CO2)
(PO3)
- d) Compute the ϵ -closure of each state and convert the ϵ -NFA shown in Table 1 to an equivalent DFA. 7
(CO5)
(PO1)

Table 1: Transition table for Question 2.d)

	ϵ	a	b	c
$\rightarrow p$	\emptyset	{p}	{q}	{r}
q	{p}	{q}	{r}	\emptyset
* r	{q}	{r}	\emptyset	{p}

3. a) What is the order of precedence followed by the operators of the regular expression? Using Pumping lemma of regular languages, show that language $L = \{ a^n b^n \mid n \geq 0 \}$ is not regular. 2 + 5
(CO1)
(PO1)
- b) Convert the following NFA shown in Table 2 to an equivalent DFA and informally describe the language it accepts. 6
(CO5)
(PO1)

Table 2: Transition table for Question 3.b)

	0	1
$\rightarrow p$	{p, q}	{p}
q	{r, s}	{t}
r	{p, r}	{t}
* s	\emptyset	\emptyset
* t	\emptyset	\emptyset

- c) You are given an NFA, $N1 = (Q1, \Sigma, \delta1, q1, F1)$ that accepts the language A, and an NFA, $N2 = (Q2, \Sigma, \delta2, q2, F2)$ that accepts the language B. Show that there exists an NFA, N that recognizes the language $A \cdot B$. 6
(CO1)
(PO1)
- d) Convert the following Regular Expressions to equivalent NFAs:
- $(0 \cup 10)^* 010 (0 \cup 1)^*$ 3 + 3
(CO5)
 - $a (abb)^* \cup b$ (PO1)